

FORMAT OF PLAY

Region Play (your own side of the bridge):

- Teams are arranged into pools and play round robin matches against other teams in the pool.
- USTA scoring system used as in typical league play. Head-to-head will be the first tiebreaker.
- Jackie Reynecke has jurisdiction over all Island matches, disputes, etc.
- Jonathan Watkins has jurisdiction over all Mainland matches.
- Pool winners advance to the Bridge Bowl finals (strongly recommended).
- Captains: except in the case of injury or other unavoidable conflict, please send your pool winners to the finals.
- It's recommended that you keep partners together for the finals, but you can adjust partners as you see fit. Basically, send six people from your team to the finals in any order.
- All players must be registered and paid prior to tournament start.
- Open Mixed is a single elimination tournament.

Bridge Bowl Finals (play against teams from the other side of the bridge):

- Each side sends 3 teams per level to the Bridge Bowl finals on Sunday at Colleton River.
- Like USTA league play, you will designate a Court 1 team, Court 2, and Court 3 and then exchange lineups with the opposing captain.
- Scoring is as follows: Court 3 is worth 1 point, Court 2 = 2 points, Court 1 = 3 points.
- For Open Mixed, the finals match is worth 3 points.
- The total possible number of points for the Bridge Bowl is 51 points (8 levels x 6 possible points + 3 points for Open Mixed).
- The first team to reach 26 points wins the Bridge Bowl.

Schedule:

- We will be sending out Court 3 matches first, then Court 2, and finally Court 1 matches.
- Expected Schedule for the Finals:
 - o Court 3 matches to begin at 9 a.m.
 - o Most Court 2 matches expected to begin between 10:30 and 11:30 a.m.
 - o Court 1 matches expected to begin between 1:30 and 2:30 p.m.
 - o Open Mixed will go out last.

Because all the late day matches are worth three points, we expect the drama to build as the day unfolds. Captains, set your lineups accordingly. It should be an exciting finish.